



# MATTHEW MUDGETT

— DIGITAL ARTIST & UI/UX DESIGNER —

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## PROFILE:

Adaptable digital artist with a flair for translating a clients' messages through digital artwork, utilizing a variety of industry tools and techniques. Collaborative and independent contributor with innovative approach to solving problems.

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## CONTACT ME



(617) 372 6110



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## SOCIAL MEDIA



/matthew-mudgett



mudge\_designs

## SOFTWARE



Adobe Illustrator



Adobe Photoshop



Blender



Unity



Maya



3D Studio Max



Aseprite

## PORTFOLIO



www.matthewmudgett.com



## EXPERIENCE:

### DIGITAL MARKETING AND DESIGN SPECIALIST

MindsetGo · Westborough, MA · January, 2020 – Present

**Collaborate** directly with the company's founder to develop social media posts, PowerPoints, flyers and website content. Creating unique icons and designs that increase user traffic and encourage exploration within the digital platform.

### CONCEPT ARTIST

SolitonZ Games · Hamden, CT · June, 2018 – July, 2018

**Developed** concept art of characters, environments, and scenes for an educational game. Effectively communicated with team members and stakeholders to ensure that work met the companies standard and fit within the allotted budget.

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## PROJECTS:

### RAPTURE THE FLAG

Quinnipiac Game Design · Hamden, CT

**Presented** this game at PAX East 2017 and RPI 2017.

Responsible for developing character designs and animations as well as an intuitive UI interface.

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## EDUCATION:

### Bachelor of Arts in Game Design & Development

Quinnipiac University · Hamden, Connecticut · (August 2014 - May, 2018)

GPA: 3.53, Cum Laude

### Master of Science in Interactive Media and Communications

Quinnipiac University · Hamden, Connecticut · (August 2017 - May, 2019)

GPA: 3.67